

Gwent

- ☐ Gwent: Big City Players
- ☐ Gwent: Velen Players *(after meeting Baron, before finishing his quests)*
- ☐ Gwent: Old Pals
- ☐ Gwent: Playing Innkeeps *(complete before "Now or Never")*
- ☐ Gwent: Playing Thaler
- ☐ Gwent: Skellige Style *(while Lugos is still available)*

White Orchard Side Quests

Do all of these before the main quest, as this is the only time you can

- ☐ A Frying Pan, Spick and Span
- ☐ Contract: Devil by the Well
- ☐ Deserter gold
- ☐ Dirty Funds
- ☐ Missing in Action
- ☐ On Death's Bed *(during "Beast of White Orchard")*
- ☐ Precious Cargo
- ☐ Temerian Valuables
- ☐ Twisted Firestarter

Velen Side Quests

- ☐ A Barnful of Trouble
- ☐ Bitter Harvest
- ☐ Blood Ties
- ☐ Ciri's Room *(after meeting Baron)*
- ☐ Contract: The Beast of Honorton / Missing Soldiers
 - ☐ Where the Cat and Wolf Play...
 - ☐ Take What You Want *(only if you spared Gaetan above)*
- ☐ Contract: Jenny o' the Woods
- ☐ Contract: Missing Brother
- ☐ Contract: Mysterious Tracks
- ☐ Contract: Patrol Gone Missing
- ☐ Contract: Phantom of the Trade Route
- ☐ Contract: Shrieker *(after meeting Baron)*
- ☐ Contract: Swamp Thing *(requires Eye of Nehaleni)*
- ☐ Contract: The Merry Widow
- ☐ Contract: The Mystery of the Byways Murders
- ☐ Contract: Woodland Beast
- ☐ Death by Fire
- ☐ Defender of the Faith
 - ☐ Last Rites
- ☐ A Dog's Life
- ☐ The Fall of the House of Reardon
- ☐ Fists of Fury: Velen *(after meeting Baron; can re-do match after helping people)*
- ☐ Fools' Gold
- ☐ Forefathers' Eve *(during or after "Family Matters")*
- ☐ Funeral Pyres
- ☐ Ghosts of the Past *(only if Letho alive; and not for NG+)*
- ☐ A Greedy God *(requires Eye of Nehaleni)*
- ☐ Hazardous Goods *(follow-up later; west of Benek)*
- ☐ Hidden from the World
- ☐ Love's Cruel Snares *(after clearing a village)*
- ☐ Lynch mob
- ☐ Magic Lamp *(help Keira at the end of "Wandering in the Dark", item needed later)*
 - ☐ An Invitation from Keira Metz
 - ☐ A Towerful of Mice
 - ☐ A Favor for a Friend
 - ☐ For the Advancement of Learning
- ☐ Master Armorers *(after meeting Baron)*
 - ☐ Contract: The Griffin from the Highlands
- ☐ Of Dairy and Darkness *(requires Eye of Nehaleni)*
- ☐ A Princess in Distress
- ☐ Races: Crow's Perch *(after meeting Baron)*
- ☐ Return to the Crookback Bog *(after "Family Matters," follow-up at Crow's Perch)*
- ☐ Thou Shalt Not Pass *(pick up before "Fake Papers")*
 - ☐ Fake Papers *(complete after "Thou Shalt Not Pass")*
 - ☐ Bitter Harvest
- ☐ Tough Luck
- ☐ The Truth is in the Stars
- ☐ The Whispering Hillock *(Baron ends badly if the Spirit is freed)*
- ☐ Wild at Heart
- ☐ Witcher Wannabe *(appears later in game in Lindenvale)*

Novigrad Area Side Quests

- ☐ A Walk on the Waterfront *(find in the City and do ASAP)*
- ☐ A Tome Entombed
- ☐ Avid Collector *(during HoS; keep to decorate Toussaint house, then you can still "sell" it)*
- ☐ Black Pearl
- ☐ Contract: The Apiarian Phantom
- ☐ Contract: The Creature from Oxenfurt Forest
- ☐ Contract: Deadly Delights
 - ☐ Out on Your Arse!
- ☐ Contract: Doors Slamming Shut
- ☐ Contract: An Elusive Thief
- ☐ Contract: Lord of the Wood
- ☐ Contract: The Oxenfurt Drunk
- ☐ Contract: The White Lady / Empty Coop
- ☐ The Dwarven Document Dilemma
- ☐ Enchanting: Start-up Costs *(need 30k)*
 - ☐ Enchanting: Quality Has Its Price
- ☐ Empty Coop
- ☐ Fists of Fury: Novigrad
- ☐ Following the Thread *(after "Flesh for Sale" in Skellige; don't fast travel into Trottheim)*
- ☐ Hey, You Wanna Look at my Stuff?
- ☐ High Stakes *(don't refuse Sasha)*
- ☐ It Takes Three to Tango *(only if you romanced both Triss and Yennifer)*
- ☐ Little Red
- ☐ Message from and Old Friend
- ☐ Never Trust Children *(unmarked, 1 here, 1 in Skellige)*
 - ☐ Hidden Messages of the Nilfgaardian Kind *(unmarked)*
- ☐ Novigrad Hospitality
- ☐ Of Swords and Dumplings
- ☐ Race: The Great Erasmus Vogelbud Memorial Derby *(after "Get Junior," at Estate)*
- ☐ Races: Swift as the Western Winds
- ☐ Rose on a Red Field *(during HoS)*
- ☐ Rough Neighbourhood *(midnight in Oxenfurt)*
 - ☐ Event-Follow up: Dora to the rescue *(later, SE of western gate)*
- ☐ Spooked Mare
- ☐ Suspicious Shakedown *(unmarked, near Dandelion's Inn)*
- ☐ The Taxman Cometh *(need 35k in inventory)*
- ☐ The Volunteer
- ☐ Warehouse of Woe
- ☐ Without a Trace *(leave via the eastern gate)*

Suggested Quest Order in Novigrad City:

- ☐ Pyres of Novigrad
- ☐ Novigrad Dreaming
 - ☐ Haunted House *(after "Novigrad Dreaming," only if you let Sarah stay)*
- ☐ Broken Flowers
 - ☐ Fencing Lessons *(must accept from Rosa during "Broken Flowers")*
- ☐ Get Junior
- ☐ Count Reuven's Treasure
- ☐ The Gangs of Novigrad *(talk to Cleaver, then use his gangs during "Get Junior")*
- ☐ Get Junior
 - ☐ An Eye for an Eye *(during "Get Junior," after Roche's part)*
 - ☐ Honor Among Thieves *(must let Rico go during "Get Junior")*
- ☐ A Favor for Radovid
- ☐ Redania's Most Wanted *(give crystal to Triss now or Yennifer later)*
- ☐ The Play's the Thing
- ☐ A Poet Under Pressure
- ☐ A Dangerous Game *(after saving Dandelion; also loot the jade statue for a quest)*
- ☐ Cabaret *(after saving Dandelion, choose Theatrical theme)*
 - ☐ Carnal Sins
- ☐ The Nobleman Statuette *(before "Now or Never")*
- ☐ The Soldier Statuette *(before "Now or Never," after saving Dandelion)*
- ☐ A Matter of Life and Death *(after "Count Reuven's Treasure")*
 - ☐ Novigrad, Closed City *(north of Golden Sturgeon)*
 - ☐ Novigrad, Closed City II *(St. Gregory's Bridge)*
- ☐ Now or Never *(complete "Gwent: Playing Inkeeps" and both statuette quests before this)*
 - ☐ A Deadly Plot

SKELLIGE SIDE QUESTS

- ☐ Contract: Dragon
- ☐ Contract: Here Comes the Groom
- ☐ Contract: Missing Miners
- ☐ Contract: Missing Son
- ☐ Contract: Monster on the High Road
- ☐ Contract: Muire D'yaeblen
- ☐ Contract: Skellige's Most Wanted
- ☐ Contract: Strange Beast (or Waylaid Transport)
- ☐ Contract: The Phantom of Eldberg (*loot the lighthouse*)
 - ☐ The Cave of Dreams
 - ☐ Stranger in a Strange Land
 - ☐ An Unpaid Debt (*only if Simum used above; starst at Inn at Ker Trolde*)

Racing

- ☐ The Heroes' Pursuits: Fayrlund
- ☐ The Heroes' Pursuits: Fyresdal
- ☐ The Heroes' Pursuits: Kaer Trolde
- ☐ The Heroes' Pursuits: For the Goddess' Glory! (*final*)
- ☐ A Bard's Beloved
- ☐ Abandoned Sawmill
- ☐ Armed Assault
- ☐ Brave Fools Die Young
- ☐ Coronation (*don't help Crach kids if you want someone else to rule*)
 - ☐ King's Gambit (*determines who rules, after two below, side w/ruler*)
 - ☐ Possession
 - ☐ The Lord of Undvik (*don't step on snow when freeing Vigi*)
- ☐ Crime and Punishment (*autocompletes, follow-up north of Rogne*)
- ☐ The Family Blade
- ☐ Finders Keepers (*loot the sword*)
- ☐ Fists of Fury: Skellige
- ☐ Flesh for Sale (*if haven't yet spoken to Lambert*)
- ☐ For Fame and Glory
- ☐ Free Spirit (*follow-up in Novigrad, docks north of Golden Sturgeon*)
- ☐ From a Land Far, Far Away (*finish in Velen*)
- ☐ A Hallowed Horn
- ☐ Hard Times (*mediate at turn-in location if he's not there, red scarf*)
- ☐ In the Heart of the Woods
- ☐ In Wolf's Clothing (*can also be done with Yennifer during main quest*)
- ☐ Iron Maiden (*agree to go with her after beating her, otherwise it fails*)
- ☐ The Last Wish (*Yennifer will be in Tavern later, giver her crow skull and crystal*)
- ☐ Master of the Arena (*lose the fight to advance*)
 - ☐ Fists of Fury: Champion of Champions (*after other 3 zone fights*)
- ☐ A Mysterious Passenger (*only if Baron quests not finished yet*)
- ☐ Peace Disturbed
- ☐ Practicum in Advanced Alchemy
- ☐ The Nothing
- ☐ The Price of Honor (*requires Magic Lamp*)
- ☐ The Sad Tale of the Grossbart Brothers
- ☐ Shock Therapy
- ☐ Taken as a Lass
- ☐ The Tower Outta Nowheres
 - ☐ The Path of Warriors (*go up first*)
- ☐ Worthy of Trust (*he does eventually pay up*)

TOUSSAINT SIDE QUESTS

- ☐ No Place Like Home (*do early, before going to meet Regis, costs 13K*)
- ☐ A Knight's Tales (*examine the Bearskin last*)
- ☐ A Portrait of the Witcher as an Old Man
- ☐ Amidst the Mill's Grist (*immediately after "La Cage a Fou"*)
- ☐ Big Feet to Fill
- ☐ But Other Than That, How Did You Enjoy the Play? (*use quest item wine*)
- ☐ Contract: Big Game Hunter
- ☐ Contract: Bovine Blues
- ☐ Contract: Feet as Cold as Ice
- ☐ Contract: The Tufo Monster (*give locket to Madam*)
- ☐ Duck, Duck, Goosed! (*during "Land of a Thousand Fables," if you're rescuing Syanna*)
- ☐ Equine Phantoms
- ☐ Extreme Cosplay (*fails if you see the starting event and pass it by*)
- ☐ Father Knows Worst (*the nearby Place of Power is in this cave*)
- ☐ Fists of Fury: Toussaint
 - ☐ Raging Wolf
- ☐ Goodness Gracious Great Balls of Granite
- ☐ Gwent: Never Fear, Skellige's Here
 - ☐ Gwent: To Everything – Turn, Turn, Tournament
- ☐ The Hunger Game (*if La Cage au Fou was resolved peacefully, 2 days later*)
- ☐ Knight for Hire (*15 locations*)
- ☐ Master, Master, Master, Master!
- ☐ Mutual of Beauclair's Wild Kingdom
- ☐ Paperchase
- ☐ The Perks of Being a Jailbird (*if Syanna dead, during "Burlap is the New Stripe"*)
- ☐ Spontaneous Profits (*read a spoon in the house of spoons, during "La Cage a Fou"*)
- ☐ There Can Be Only One
- ☐ Till Death Do You Part (*choose to relocate the husband if you want the cards*)
- ☐ Turn and Face The Strange
- ☐ Vitner's Contract: Chuchote Cave
- ☐ Vitner's Contract: Cleaning Those Hard-To-Reach Places
- ☐ Vitner's Contract: Dun Tynne Hillside
- ☐ Vitner's Contract: Griffin-in-the-Vines / Duchaton Crest
- ☐ Vitner's Contract: Rivecalme Storehouse
- ☐ The Warble of a Smitten Knight (*choose the title "Geralt of Rivia"*)
 - ☐ Event follow-up depending on outcome (*in Novigrad or Beauclair Palace balcony*)
 - ☐ Of Sheers and a Witcher I Sing

Wine Wars

- ☐ Wine Wars: Consorting
 - ☐ Wine Wars: Coronata (*only do 4/5*)
 - ☐ Wine Wars: Vermentino (*only do 4/5*)
- ☐ Wine Wars: The Dues in the Machina (*only if above two not finished*)
 - ☐ Wine Wars: Belgaard
- ☐ The Words of the Prophet Are Written on Sarcophagi

AFTER "UGLY BABY"

KAER MOHREN SIDE QUESTS:

- ☐ Berengar's Blade (*get before doing Scavenger Hunts, when Vesemir is indoors*)
- ☐ Greenhouse Effect
- ☐ Monster Slayer (*examine corpses east of Lakeside Hut*)
- ☐ The Bastion (*requires Magic Lamp*)
- ☐ The Witchers' Forge (*requires Eye of Nehaleni, start w/tome below Yennifer's room*)
- ☐ Brothers in Arms:
 - ☐ Velen
 - ☐ Novigrad (*Dijkstra only gives money, and only if you got vault location*)
 - ☐ Skellige (*Crach won't help; can only get 1 kid if you helped them*)
 - ☐ Nilfgaard (*no way to actually get help*)

DURING "FINAL PREPARATIONS"

- ☐ A Final Kindness (*if Keira is dead; must be done ASAP when it appears; with Triss*)
- ☐ Reason of State (*during "Blindly Obvious," don't beat up Dijkstra*)
- ☐ A Feast for Crows (*after "Final Preparations"*)